



## Feely Bag

### Learning values

- Naming animals and describing habitats
- Learning to take turns and following rules
- Developing descriptive language

### Recommended materials

- 9214 Wild Animals Set
- A feely bag or pillow case

### Vocabulary

Encourage the use of these words during the activity:

- Hide
- Touch
- Animal
- Naming of animals
- Guess
- Keep
- Facts

### Activity

Sit in a group. Place various animals from the Wild Animals Set in a feely bag and ask the children to take turns at using their sense of touch to determine which animal it is. Have them guess and name the animal and remove it from the bag. If the guess is correct, they keep the animal; if not it is returned to the bag.

**For a more difficult version:** once they have guessed the animal and removed it from the bag, they have to produce three facts about the animal in order to be able to keep it, e.g. what it eats, what sounds it makes, where it lives, etc. The other children can chip in with other facts.



Suggested model solution